



getting the most out of final cut express

Getting Started

Getting Started
Hardware Setup
Pre-Flight Check
Capturing Video
Organizing Your Clips
Basic Editing
The Interface
Marking Clips in the Viewer
Drag & Drop Editing
Canvas Editing - Insert Edits
Track Targeting
The Tool Palette
Titles & Effects
Adding Transitions
Adding More Effects
Adding Titles
Speed Changes
Compositing & Animation
Compositing
Animation
Importing Photoshop Files
Color Enhancement
Intro to Color Correction & En
Fixing Video that is Too Dark
Fixing Color Balance
Creative Color Manipulation
Audio
Audio Waveforms
Using Clip Overlays
Adding Audio Keyframes
Working with Audio in the View
Audio Filters
Audio Transitions
Voice Over Tool
Delivery
Printing Back to Tape
Creating a DVD
Posting your Movie to .Mac
Creating Video for the Web & CD

Hands On Tutorial

Begin Tutorial

- Pre-Flight Check
- Getting Organized
- Sorting your Clips
- Displaying Thumbnails

Project Overview

- Project Overview and Layout.
- Marking your Clips
- Drag and Drop Editing
- Adjusting Audio Levels in the Viewer

Insert and Overwrite Editing

- Canvas Insert Editing
- Timeline Navigation
- Canvas Overwrite Editing
- Track Targeting

Tool Palette Editing

- Blade Tool Edits
- Lift and Ripple Delete
- Selection Tool Edits
- Ripple Tool Edits
- Roll Tool Edits
- Slip Edits
- Slide Edits

Working with Transitions Filters, and Effects

Adding & Modifying Transitions

- Insert edits with Transitions
- Replacing and Modifying Transition settings
- Saving custom Transition settings (Favorites)

Adding and Modifying Filters

- Adding and Removing Filter techniques
- Saving custom Filter settings

Speed Changes

- Modifying speed by percentage
- Using Fit to Fill

Audio Editing & Mixing

- Using the Audio Meters and Dynamic Range
- Adjusting Levels and balancing your mix
- Using Cross Fades
- Working with Music tracks and audio fixes

Utilizing Effects

- Working with Multiple video tracks
- Titles - Customizing
- Working with Photoshop documents
- Animation with layers